

## Basketball Out of Bounds Rules

### Self-Test

*Know the rules. A lack of rule knowledge cannot only result in a loss of ball possession, but can also cost your team a game and even a championship.*

**Directions: Circle the best possible answer.**

1. On a throw-in, the ball must:
  - a. touch a player inbounds prior to 5 seconds from the time the throw-in starts.
  - b. leave the inbounds hands within five seconds from the time the throw-in starts.
  
2. Except after a made shot, the inbinder:
  - a. cannot move from the designated throw-in spot.
  - b. is allowed one step in either direction from the designated throw-in spot.
  
3. The inbinder cannot touch the ball until it has been touched by another player.
  - a. True
  - b. False
  
4. For a timeout to be granted during the throw-in, it must be requested:
  - a. within four seconds from the time the throw-in starts.
  - b. before the five second count elapses.
  
5. Once an official has designated player for throw-in, the inbinder cannot be changed.
  - a. True
  - b. False
  
6. Inbinder can safely pass the ball into the back court without an over and back violation being called.
  - a. True
  - b. False
  
7. On the throw-in after a made basket, after an infraction by defense, such as a kicked ball by a defender, the inbounds passer:
  - a. cannot run the baseline on subsequent throw-in.
  - b. can still run the baseline on subsequent throw-in.
  
8. If the defender plays with their back to inbinder, the inbinder can toss the ball off the defender's back as long as the inbinder steps inbounds prior to picking up the ball and shooting.
  - a. True
  - b. False

9. Inbounder cannot throw the ball over the backboard.
- True
  - False
10. If the defender reaches over the out of bounds vertical plane and touches the ball while in the hands of the inbounder:
- The defender is given a delay of game warning.
  - It is a technical foul.
11. When the inbounds pass goes directly out of bounds:
- the ball is awarded to the opponent at the spot where it goes out of bounds.
  - it comes back to the original throw-in spot rather than where it goes out of bounds.
12. After a made basket, the inbounder can pass to a teammate stepping out of bounds on the baseline and receive a pass back after stepping inbounds.
- True
  - False
13. If the inbounder throws the ball directly into the basket:
- The basket counts.
  - The basket does not count.
14. When a timeout is called immediately following a made basket, on the subsequent throw-in:
- the inbounder can still move along the baseline.
  - the inbounder cannot move from the designated throw-in spot.
15. When out of timeouts, in trouble and cannot throw the ball off an opponent, it is better to take the 5 second count violation rather than throw the ball away.
- True
  - False

## Correct Answers

1. b	6. a	11. b
2. b	7. b	12. a
3. a	8. a	13. b
4. a	9. a	14. a
5. a	10. b	15. a

14-15 Rule knowledge will definitely win a game.

10-13 Rule knowledge marginal. Could win or loss a game.

0-9 Lack of rule knowledge will definitely lose a game.